

Model Theoretic Semantics

Pseudo Haskell:

(a) set notation with curly braces

(b) magical applicative brackets

(c) logical language expressions in this font

Vocabulary

```
data Vocab =
  V0 Thing
  | V1 Rel1
  | V2 Rel2

data Thing =
  T Bart
  | T Lisa
  | T SantaLH

data Rel1 =
  U Student
  | U Greyhound
  | U Run
```

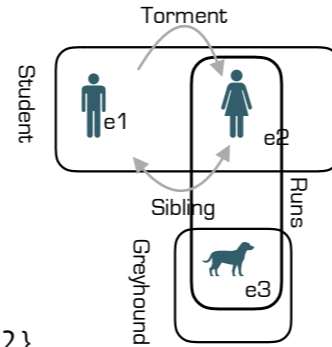
```
data Rel2 =
  B Sibling
  | B Torment
```

Model

```
data Entity = E1 | E2 | E3 |..
  deriving (Bounded)
```

```
type Model = Vocab -> {Entity}
```

```
model19871 :: Model
model19871 (V0 Bart)      = {E1}
model19871 (V0 Lisa)     = {E2}
model19871 (V0 SantaLH)  = {E3}
model19871 (V1 (U Student)) = {E1, E2}
model19871 (V1 (U Greyhound)) = {E3}
model19871 (V1 (U Runs)) = {E2, E3}
model19871 (V2 (B Sibling)) = {(E1, E2), (E2, E1)}
model19871 (V2 (B Torment)) = {(E1, E2)}
```



Assignment

```
type Assignment = Variable -> Maybe Entity
```

```
assign3193 :: Assignment
assign3193 (Variable "x") = Just E1
assign3193 (Variable "y") = Just E2
assign3193 _ = Nothing
```

Language

```
newtype Variable =
  Variable String
```

```
data Term =
  Const Thing
  | Var Variable
```

```
data Formula =
  UnaryRel Rel1 Term
  | BinaryRel Rel2 Term Term
  | Not Formula
  | And Formula Formula
  | Or Formula Formula
  | Implies Formula Formula
  | Exists Variable Formula
  | ForAll Variable Formula
```

```
data Formula2
  Lambda Variable Formula
  | Apply Variable Formula Formula2
  | NForm Formula
```

*We will see lambdas in Part 3 of the talk
Here in the handout, I do not bother distinguishing
between lambda variables and logical variables*

Interpretation

```
class Interp res v where
  interp :: Model -> Assignment -> v -> Maybe res
```

```
instance Interp Entity Variable where
  interp mdl asg v = asg v
```

```
instance Interp Entity Vocab where
  interp mdl asg v = Just (mdl v)
```

```
instance Interp Entity Thing where
  interp mdl asg t = interp mdl asg (V0 t)
```

```
instance Interp Entity Term where
  interp mdl asg (Constant c) = interp mdl asg c
  interp mdl asg (Var v)      = intern mdl v
```

```
instance Interp Bool Formula where
  interp mdl asg f = satisfies mdl asg f
```

```
satisfies :: Model -> Assignment -> Formula -> Maybe Bool
```

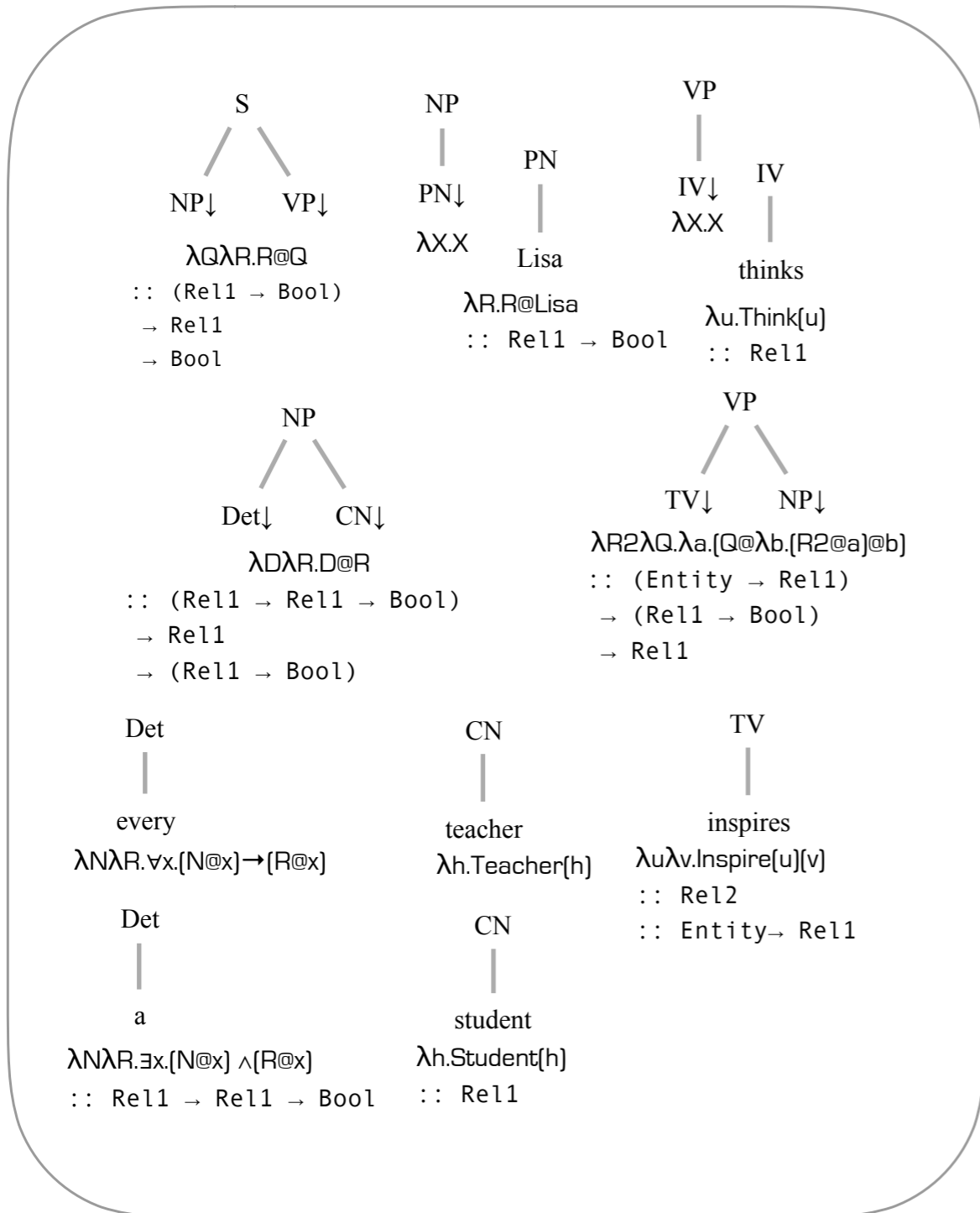
```
satisfies mdl asg f = case f of
  UnaryRel r t    -> < int t ∈ int r >
  BinaryRel r t1 t2 -> < (int t1, int t2) ∈ int r >
  Not f           -> < not (sat f) >
  And f1 f2      -> < sat f1 && sat f2 >
  Or f1 f2       -> < sat f1 || sat f2 >
  Implies p q    -> < not (sat f1) || sat f2 >
  Exists x f     -> < any (\a -> satisfies mdl a f)
                    (variants asg v) >
  ForAll x f     -> < all (\a -> satisfies mdl a f)
                    (variants asg v) >
```

```
where
  int = interp mdl asg
  sat = satisfies mdl asg f
```

```
variants :: Assignment -> Variable -> [Assignment]
variants asg v0 =
  [ \v -> if v == v0 then Just e else asg v
  | e <- [minBound..maxBound]] -- for all entities
```

Natural Language Semantics

Something I don't say explicitly in the talk is that we think here of our model as having two types of objects in its domain: Entities and Truth Conditions
 Montague's Intensional Logic has more stuff: Senses, Points in Time, Worlds



```

type Rel1 = Entity -> Bool
type Rel2 = Entity -> Entity -> Bool

[[Lisa thinks]]           :: Bool
[[Lisa inspires a student]] :: Bool

[[Lisa]]                  :: Rel1 -> Bool
[[a student]]             :: Rel1 -> Bool

[[thinks]]                :: Rel1
[[inspires a student]]    :: Rel1
[[inspires]]              :: Entity -> Rel1
    
```

Example derivation

